



LANCASTER

WATER TREATMENT

Est. 1942

REVOLVE PACKAGE

CLEAR-FLO

Prevent Staining & Build-Up

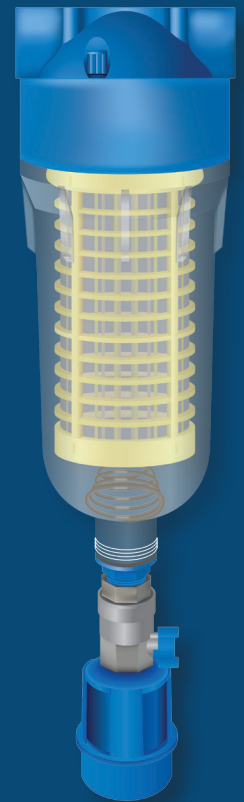
Filters treat water to protect pipes, faucets, water heaters, boilers, and other appliances that require the use of water. As a result, water stains are eliminated, and the water system will remain clear to maintain functionality.

Chemical Free Water Filtration

Utilizing physical filtering media to collect water contaminants rather than using chemicals to alter the contaminants within the water allows the system to provide your home with safe and healthy water.

Space Saving

We understand that homes come in all shapes and sizes. To ensure that we provide you with the best fit for your home, we offer these space saving cartridge filtration options.



**EASY
SET-UP**



**SIMPLIFIED
MAINTENANCE**



**BROAD
SOLUTION RANGE**



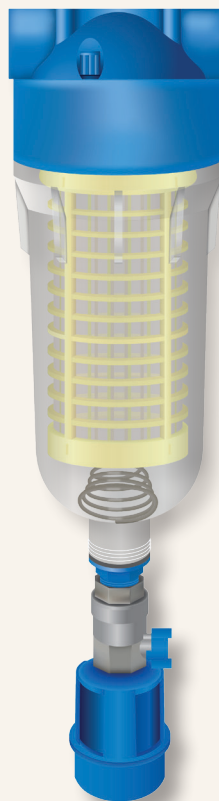
**CONTAMINANT
REMOVAL**

CLEAR-FLO REVOLVE

OUR CLEAR-FLO REVOLVE SPIN DOWN FILTER IS A SUSTAINABLE CHOICE FOR SEDIMENT FILTRATION.

HOW IT WORKS:

1. Untreated water enters the Clear-Flo Revolve Spin Down Filter Housing.
2. The water flows through the stainless-steel net cartridge which captures suspended solids.
3. Treated water enters your home free of noticeable sediment.
4. The Clear-Flo Revolve Spin Down Filter continuously removes contaminants to incoming water with regular rinsing.



APPLICATIONS:

- Open or Closed loop geothermal systems
- General sediment filtration with rinsing feature
- Protection from public water deterioration and flushing

MODEL NUMBER	SERVICE FLOW RATE (GPM)	PIPE SIZE (IN.)	DIMENSIONS HxW (IN.)	MICRON	TREATMENT
REVOLVE-I-90	< 20	1	17.5 x 5.8	90	Removes dirt, silica, and most suspended mater

*Dimensions for estimating purposes

** Package includes wrench, bracket, bottom drain, and lubrication kit

Operating Parameters:

SERVICE TIME	Avg. 12 mths. – Cartridge, Max. 5yrs – Housing Sump
TEMPERATURE	Min. 39.2°F - Max. 113°F
PRESSURE	Max. 116 PSI
OTHER CONSIDERATIONS	Other equipment may be needed based on water quality.